# Evaluation of Classification Algorithms Cost Sensitive Learning

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- [Receiver Operating Characteristic](#page-15-0)
- [Precision-Recall Curves](#page-37-0)
- [Cost Sensitive Classification](#page-45-0)





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#### Outline

#### 1 [Metrics for Two Classes Problems](#page-2-0)

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#### Overview

• Metrics for Two Classes Problems:

Evaluation Measures

True positive rate (recall), false positive rate, precision, etc. Calculation of metrics for 2 classes problems

- **Cost-sensitive classification** Different scenarios where cost is taken into account; Costs matrix,
	- Considering costs with trained models
	- Exploiting probabilistic classification and costs
	- Cost-sensitive ensemble methods

## <span id="page-4-0"></span>Motivation

- Consider a credit card classification problem. For each transaction your classifier will predict if the transaction is legal or fraudulent.
	- There are much more legal transactions than fraudulent transactions. For example, in 1000 transactions only one is fraudulent.
	- If your classifier always predict "Legal" the error rate will be 1/1000
	- It looks a great classifier, but fails in characterizing the target: "Fraud"
- Applications involving fraud detection, anomaly detection, intrusion detection, failure detection, etc exhibit similar behaviors!
- In 2-class imbalance problems the positive class is the minority and most relevant class.

 $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$   $(1 - 1)$ 

## <span id="page-5-0"></span>Metrics for Two Classes Problems



Confusion matrix: shows successes and errors per each class

- True positives  $(TP)$ : n<sup>o</sup> of examples correctly classified with respect to prediction Positive
- False positives (FP):  $n^{\circ}$  of examples incorrectly classified with respect to prediction Positive
- True negatives  $(TN)$ : n<sup>o</sup> of examples correctly classified with respect to prediction Negative
- False negatives  $(FN)$ : n<sup>o</sup> of examples correctly classified with respect to prediction Negative



## <span id="page-6-0"></span>Type I and Type II Errors



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#### Evaluation Measures





<span id="page-8-0"></span>

### Relevant Metrics

• Precision:  $TP/(TP+FP)$ 



How many of those who we labeled as Pos are actually Pos?

 $\bullet$  Recall: TP/(TP+FN)



Of all the Pos, how many of those we correctly predict Pos ?

• Specificity:  $TN/(FP+TN)$  $+^{\wedge}$  $\Lambda$ **TP FN FP TN** 

Of all the Neg, how many of those did we correctly predict?

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• Sensitivity: TP/(TP+FN)



 $=$  Recall

# <span id="page-9-0"></span>Sensitivity versus Specificity

Sensitivity and specificity are statistical measures of the performance of a binary classification test:

**• Sensitivity** (also called the true positive rate, the recall, or probability of detection) measures the proportion of actual positives that are correctly identified as such.

(e.g., the percentage of sick people who are correctly identified as having the condition).

**• Specificity** (also called the true negative rate) measures the proportion of actual negatives that are correctly identified as such.

(e.g., the percentage of healthy people who are correctly identified as not having the condition).

Sensitivity quantifies the avoiding of false negatives, and specificity does the same for false positives.



## <span id="page-10-0"></span>Precision versus Recall

- **Precision** (also called positive predictive value) is the fraction of relevant instances among the retrieved instances,
- Recall (also known as sensitivity) is the fraction of relevant instances that have been retrieved over the total amount of relevant instances.

Both precision and recall are therefore based on an understanding and measure of relevance.

It is possible to interpret precision and recall not as ratios but as probabilities:

- Precision is the probability that a (randomly selected) retrieved document is relevant.
- Recall is the probability that a (randomly selected) relevant document is retrieved in a search.



#### <span id="page-11-0"></span>Computing Evaluation Measures for Class bad

Consider the following matrix of successes / errors for labor dataset:



 $TP=19$ ,  $FN=1$ ,  $FP = 6$ ,  $TN=31$ 

Assuming that class bad is the reference class, we get:

- TP Rate = TP /  $(TP + FN) = 19/(19+1) = 0.95$
- FP Rate = FP / (FP + TN) =  $6/(6+31) = 0.162$
- Precision = TP  $/(TP + FP) = 19/(19 + 6) = 0.76$
- Sensitivity  $=$  Recall  $=$  TP Rate  $= 0.95$

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#### Computing Evaluation Measures for Class good

 $TN=19$ ,  $FP=1$   $FN=6$ ,  $TP=31$ For class good we get:

- TP Rate = TP/ (TP + FN) = 31 / (6+31) = 0.838
- FPRate  $=$ FP/(FP+TN)  $=1/$  (19+1)  $=$ 0.05
- Precision = TP/ (TP + FP) =  $31 / (1+31) = 0.969$
- Sensitivity= Recall = TP Rate =  $0.838$



 $(1 + 4)$ 

#### <span id="page-13-0"></span>F-score

- In information retrieval, the positive predictive value is called precision, and sensitivity is called recall.
- Unlike the Specificity vs Sensitivity tradeoff, these measures are both independent of the number of true negatives, which is generally unknown and much larger than the actual numbers of relevant and retrieved documents. This assumption of very large numbers of true negatives versus positives is rare in other applications.
- The F-score can be used as a single measure of performance of the test for the positive class. The F-score is the harmonic mean of precision and recall:

$$
F = 2 \times \frac{precision \times recall}{precision + recall}
$$



 $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$   $(1, 1)$ 

B

#### <span id="page-14-0"></span>Exercise

#### • Diagnose of a rare disease



- The accuracy for both models is 71%.
- The goal is to achieve a good performance on the rare but most important cases.
- Which Model do you prefer?

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## <span id="page-16-0"></span>Receiver Operating Characteristic

The term ROC (=Receiver Operating Characteristic), comes originally from the area of engineering ROC curves typically plot:

- $\bullet$  TP rate (vertical axis) = TP/(TP+FN) (=recall =sensitivity)
- FP rate (horizontal axis) =  $FP/(FP+TN)$  (= 1-specificity)

Different classifiers are represented by:

- different points (we have as many points as classifiers)
- different curves (one curve per classifier), if certain parameters are varied (see later)

The objective is to identify the best classifier.



## <span id="page-17-0"></span>ROCSpace

#### Consider the classifiers:





<span id="page-18-0"></span>

# ROCSpace





## <span id="page-19-0"></span>ROCSpace

- The result of method A clearly shows the best predictive power among  $A$ ,  $B$ , and  $C$ .
- $\bullet$  The result of B lies on the random guess line (the diagonal line), and it can be seen in the table that the accuracy of  $B$  is 50%.
- $\bullet$  However, when C is mirrored across the center point  $(0.5, 0.5)$ , the resulting method  $C'$  is even better than A.
	- When the  $C$  method predicts  $p$  or  $n$ , the  $C'$  method would predict  $n$  or  $p$ , respectively.



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# ROC Curves:

## Varying threshold to obtain a ROC Curve

- Probabilistic classification outputs a probability  $p$ , indicating that a particular example  $e_i$  belongs to the given class  $C_i$  with and the associated probability is  $p$ .
- In a two classes problem, we say that  $e_i$  belongs to class  $C_j$ , if  $p = P(C_j | e_i) > 0.5$ .
- However, it is not necessary to assume that the threshold is 0.5.
- If the value of the threshold is increased (decreased), the  $n^{\circ}$  of examples classified in  $C_i$  gets reduced (augmented).
- If we alter the threshold and apply this to all examples, we will obtain a different distribution of errors (hence FP rate, TP rate).
- If we repeat the process, we obtain a series of points for the ROC graph.**KORKAR KERKER DRA**



<span id="page-21-0"></span>ROC Curves: Varying threshold to obtain a ROC Curve



## <span id="page-22-0"></span>ROC Curves



#### Population

- · Total Label Positives: 6
- · Total Label Negatives: 14
- Prevalence  $6/20=0.3$

#### For threshold  $> 0.980$  or top  $k=4$ :





- True Positive Rate (Recall) =  $4/6 = 0.66$
- **False Positive Rate: 0/14=0**
- False Negative Rate = 2/6=0.33
- True Negative Rate = 14/14=1.0
- Precision =  $4/4$  = 1.0

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## <span id="page-23-0"></span>ROC Curves



#### **Population**

- $\blacksquare$  Total Label Positives: 6
- · Total Label Negatives: 14
- Prevalence  $6/20=0.3$

#### For threshold  $> 0.920$  or top  $k=10$ :





- True Positive Rate (Recall) =  $6/6 = 1.0$
- False Positive Rate: 4/14=0.29
- $\blacksquare$  False Negative Rate = 0/6=0
- True Negative Rate = 10/14=0.71
- Precision =  $6/10 = 0.6$

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## <span id="page-24-0"></span>ROC Curves





To get ROC coordinates we define a threshold for 1/0 predictions and then we calculate the False Positive rate and Recall values for that threshold.



. ROC curve is an analytical tool to assess model performance (if your dataset is not highly unbalanced)





. AUC is the area under the ROC expresses how much a model can distinguish two classes along the score distribution in a given sample.



# <span id="page-25-0"></span>ROC Curves

The following graph shows two ROC curves. The curve of classifier A dominates the curve of classifier B (it is always above / better).





B

# <span id="page-26-0"></span>ROC Curves

Curves may cross (no one dominates the others)





<span id="page-27-0"></span>

# ROC Curves: Analysis

- The objective is to identify a convex hull (a convex curve that encloses all curves)
- Then, for a certain range of FP values (given by the user) the aim is to identify the classifiers that are closest to this hull.
- Area Under Curve (AUC)
	- Good measure of overall performance, if a simple metric is needed
	- Gives probability that the model will rank a positive case higher than a negative case.
- AUC is equivalent to Wilcoxon-Man-Whitney (WMW) statistic which has become popular as a quality measure in ranking problems.



# <span id="page-28-0"></span>ROC Curves

Which of the following ROC curves produce AUC values greater than 0.5?





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# <span id="page-29-0"></span>ROC Curves

Which of the following ROC curves produce AUC values greater than 0.5?





## <span id="page-30-0"></span>Constructing a ROC curve using ROCR

#Install package ROCR and execute:

> library(ROCR)

#Illustrative example using the data available in ROCR:

- > data(ROCR.simple)
- > ROCR.simple

\$predictions

[1] 0.612547843 0.364270971 0.432136142 0.140291078

0.384895941 0.244415489 ..

\$labels

```
[1] 1 1 0 0 0 1 ..
```
#The data 'ROCR.simple' includes both predictions and true values (labels) that we need for the next step.



## <span id="page-31-0"></span>Constructing a ROC curve using ROCR

- > pred.objects <-
- + prediction(ROCR.simple\$predictions,ROCR.simple\$labels)
- > perf.ROC <- performance(pred.objects, 'tpr', 'fpr' )
- > plot( perf.ROC)





## <span id="page-32-0"></span>AUC - The Area Under the ROC Curve

```
AUC can be obtained using:
> perf.AUC <- performance(pred.objects, ' auc ')
> perf.AUC@y.values
[[1]]
[1] 0.8341875
```
The instruction performance(..) can take different arguments permitting to obtain many other performance values (see help(..)).

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## ROC in KNIME



## <span id="page-34-0"></span>ROC in Python

```
import matplotlib.pyplot as plt
from sklearn.datasets import load_breast_cancer
from sklearn.naive_bayes import GaussianNB
from sklearn.metrics import roc_curve, auc
from sklearn.metrics import roc_auc_score
```

```
X, y = load_breast_cancer(return_X_y=True)
c1f = GaussianNB()clf.fit(X, y)y_pred = clf.predict_proba(X)preds = roc_auc\_score(y, cIf.predict\_proba(X)[:, 1])print("AUC:", preds)
fpr, tpr, = roc_curve(y, y_pred[:, 1])
```


<span id="page-35-0"></span>

## ROC in Python

```
plt.figure()
plt.plot(
    fpr, tpr,
    color="darkred",
    lw=2.
    label="ROC curve (area = \%0.3f)" \% preds,
)
plt.plot([0, 1],[0, 1],color="navy",lw=2,linestyle="--")
plt.xlim([0.0, 1.0])
plt.ylim([0.0, 1.05])
plt.xlabel("False Positive Rate")
plt.ylabel("True Positive Rate")
plt.title("Receiver operating characteristic")
plt.legend(loc="lower right")
plt.show()KORKA SERKER STRACK
```
 $\left\{ \begin{array}{ccc} \left\langle \alpha \right\rangle & \left\langle \alpha \right\rangle & \left\langle \alpha \right\rangle & \left\langle \alpha \right\rangle \left\langle \alpha \right\rangle \end{array} \right.$ 

### <span id="page-36-0"></span>Interpretation of the ROC curve

- the intercept of the ROC curve with the line at 45 degrees orthogonal to the no-discrimination line - the balance point where Sensitivity  $=$  Specificity
- the intercept of the ROC curve with the tangent at 45 degrees parallel to the no-discrimination line that is closest to the error-free point (0,1) - also called Youden's J statistic and generalized as Informedness
- **•** the area between the ROC curve and the no-discrimination line multiplied by two - Gini Coefficient
- **•** the area between the full ROC curve and the triangular ROC curve including only (0,0), (1,1) and one selected operating point (tpr,fpr) - Consistency



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## <span id="page-38-0"></span>Precision-Recall Curves



- Precision= $TP/(TP+FP)$ high precision means that the algorithm returned substantially more relevant results than irrelevant ones,
- Recall  $= TP/(TP+FN)$ high recall means that the algorithm returned most of the relevant results.

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## <span id="page-39-0"></span>Precision-Recall Curves



- Precision=TP/(TP+FP)  $Recall = TP/(TP + FN)$
- **PR Curve: trade-off** between recall and precision as the discrimination threshold for the two classes varies.
- As it does not account for TN, it is more suited for problems with class imbalance.

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### <span id="page-40-0"></span>Precision-Recall Curve

```
library(ROCR)
data(ROCR.simple)
pred < - prediction(ROCR.simple$predictions, ROCR.simple$labels)
perf < - performance(pred,"tpr","fpr")
plot(perf)
# precision/recall curve (x-axis: recall, y-axis: precision)
perf1 < - performance(pred, "prec", "rec")
plot(perf1)
```


#### <span id="page-41-0"></span>Precision-Recall Curve

You can first get the precision and recall values

- x <- perf1@x.values[[1]] # Recall values
- y <- perf1@y.values[[1]] # Precision values



#### <span id="page-42-0"></span>Precision-Recall Curve

ROCR can calculate AUC directly:

```
perf <- performance(pred, "auc")
perf@y.values[[1]]
```


<span id="page-43-0"></span>

#### Exercise

Construct a ROC curve for dataset mushrooms (or any other). The solution involves the following steps:

- Copy data into a text file 'mushrooms.txt' on Desktop.
- Open R; Change directory to where the text file is; Reading in the data using read.scv('mushrooms.txt').
- **Create data frames with train and test data**
- Create a decision tree using rpart on the train data
- Obtain the predictions of the decision tree on the test data using:

> preds <- predict(..)

- If the model is called 'arvore' and the test data 'dados.teste' then:
	- > preds <- predict(arvore,dados.teste)



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## <span id="page-44-0"></span>AUC - The Area Under the ROC Curve

Then we invoke prediction(..) which requires two inputs:

• predictions

Predictions were stored previously in variable/object 'preds'. As the predictions include two probabilities for a problem with two classes we need to select one (by preds[,2])

• true class values (correct labels)

The true class values for mushroom dataset are identified by name 'ASS'. Hence the true class values can be accessed by 'dados.teste\$ASS'. The instruction is thus:

> pred.objects<-prediction(preds[,2],dados.teste\$ASS) Generete a ROC curve and plot it:

- > perf.ROC <- performance (pred.objects, 'tpr', 'fpr')
- > plot( perf.ROC)

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## <span id="page-46-0"></span>Cost Sensitive Classification

• The classifications generated by the system lead to actions

that lead to certain costs and benefits (utility, payoff).

- In many domains the errors have unequal costs:
	- Credit domain:

cost of incorrectly giving credit is not the same as loss of not giving credit to a good customer;

• Marketing:

cost of useless mailing is not the same as loss of not mailing to a potential customer;

**•** Fraud detection:

cost of useless investigation is not the same as loss of not investigating a real fraud.



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## Cost Benefit Matrix



- $\bullet$  C(P, $\hat{P}$ ) = benefit of TP (True Positives) (benefit of correctly classifying class P)
- $C(P,\hat{N}) = C_{FN} = \text{cost of FN}$  (False Negatives) (cost of incorrectly classifying class P)
- $C(N,\hat{P}) = C_{FP} = \text{cost of FP}$  (False Positives) (cost of incorrectly classifying class N)
- $\bullet$  C(N,  $\hat{N}$ ) = benefit of TN (True Negatives) (benefit of correctly classifying class N)

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#### Total Cost and Mean Cost

• Total cost (all cases):

 $C_{Tot} = FN * C(P, \hat{N}) + FP * C(N, \hat{P}) = FN * C_{FN} + FP * C_{FP}$ 

• Average cost per case:

$$
C_{Mean} = C_{Tot}/n = (FN * C(P, \hat{N}) + FP * C(N, \hat{P}))/n
$$

- In practice, it is difficult to estimate the exact value of the costs. This problem is mitigated by:
	- $\bullet$  setting one of the costs to 1,
	- determining the value of the other cost (e.g. 5, 10 etc.).



#### <span id="page-49-0"></span>Different Scenarios when dealing with Costs

- Usually, ML algorithms do not consider costs, but costs are considered when evaluating a trained model to determine which model should be chosen.
- ML algorithms considers costs when classifying a case (not in training); Methods that deal with attribute costs:
- ML algorithm is reprogrammed to consider attribute costs in the training phase We obtain e.g. a cost sensitive decision tree.
- Costs are considered when constructing an ensemble involving multiple ML algorithms

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## The Mailing Example

#### Cost of mailing:



Errors Classifier 1:

|                                 | Predict |      |  |
|---------------------------------|---------|------|--|
| <b>True</b>                     | Р       | N    |  |
| P                               | 100     | 200  |  |
| N                               | 0       | 3700 |  |
| Error rate = 200 / 4000 = $5\%$ |         |      |  |
| Total cost = $200*1000=200.000$ |         |      |  |



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## <span id="page-51-0"></span>Exploiting probabilistic classification & costs

- We need a classifier that outputs a probability distribution of classes for each case.
- Costs are used to determine the classification for a particular case.

Consider a two classes problem:  $y \in \{yes, no\}$ . For a given example x, the classifier outputs  $P(yes|x) = 0.1$  and  $P(no|x) = 0.9$ .

• Consider the class yes:

The chance of the error is 0.1. Suppose the associated cost is 500. The probable cost is  $0.1 \times 500 = 50$ .

• For the class *no*:

The chance of error is 0.9. Suppose the associated cost is 1. The probable cost is  $0.9 \times 1 = 0.9$ .

The class no minimizes the cost.

# <span id="page-52-0"></span>Adjusting Classification Using Costs

- Representing the outcome of probabilistic classification:  $P(C_i|Ex)$
- Given a cost matrix, where  $C_{i,j}$  is the cost of misclassifying an example that belongs to class  $i$  in class  $j$ .
- Calculate the cost estimate, CostE, considering all possibilities (as in decision theory):  $CostE(Class_k|Ex) = \sum (P(Classj|ex) * Cost(Class_j, Class_k))$

Select the class that minimizes the cost estimate



# <span id="page-53-0"></span>Adjusting Classification Using Costs

#### Example:

- $P(yes|ex) = 0.9$  and  $P(no|ex) = 0.1$
- $Cost(no, y\hat{e}s) = 500$  and  $Cost(yes, n\hat{o}) = 1$
- Calculate the cost estimate considering all possibilities :
	- $CostE(\hat{ves}|ex) =$  $P(\text{yes}|ex) \times \text{Cost}(\text{ves}, \text{vès}) + P(\text{no}|ex) \times \text{Cost}(\text{no}, \text{vès}) =$  $0.9 \times 0 + 0.1 \times 500 = 50$
	- $CostE(n\hat{o}|ex) =$  $P(yes|ex) * Cost(yes, n̂o)) + P(nolex) * Cost(no, n̂o) =$  $0.9 \times 1 + 0.1 \times 0 = 0.9$
- Select class no, as the cost estimate is smaller.

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