

# Practical analysis of behaviour

Ana Valentim  
i3S

Master and doctoral program in  
Neurobiology  
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[amaria@i3s.up.pt](mailto:amaria@i3s.up.pt)

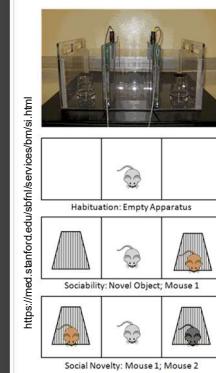
## Standard Behavioural tests

Non-invasive methods to study behaviour and the brain regions associated by choosing different tasks related with:

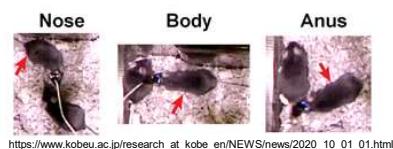
- Social behaviour
- Anxiety/ stress
- Motor coordination e motor ability
- Learning and memory

## Social tests

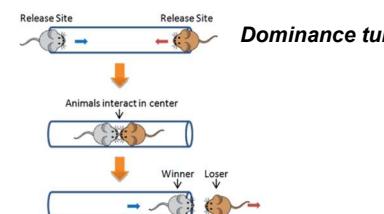
### Three-chamber sociability



### Mouse-to mouse contact behaviours

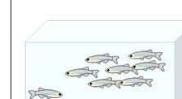


### Dominance tube test

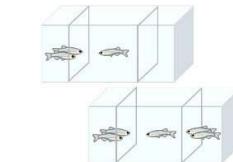


## Social tests

### Shoaling test



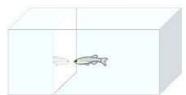
### Social preference test



### Social interaction test



### Mirror test



<https://www.mdpi.com/1422-0067/20/6/1296>

## Standard Behavioural tests

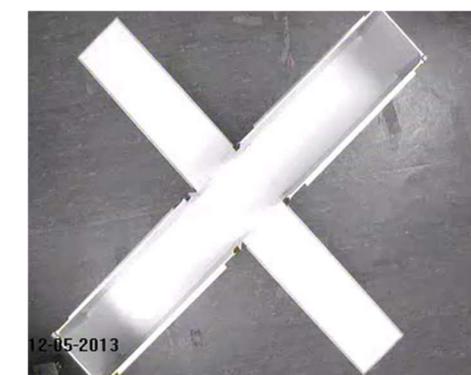
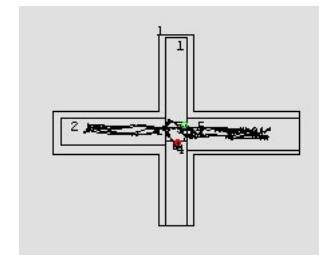
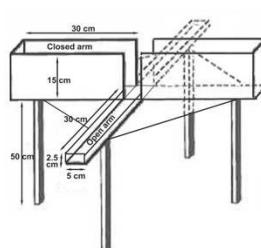
- Social tests
- Anxiety/ stress tests
- Motor coordination e motor ability tests
- Learning and memory tests

## Stress/ anxiety tests

- **Active/passive avoidance**
- **Elevated plus-maze**
- **Open Field**
- **Light/Dark box or White/ black box**
- **Novel tank test**  
(zebrafish)
- Based on the tendency of vertebrates to avoid a site that is innately aversive or that has become aversive through conditioning
- Automatic test and analysis (time spent in different sites of the apparatus)

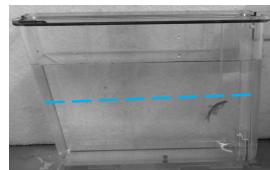
## Elevated Plus Maze

Conflict between motivation to explore and aversion to unprotected places

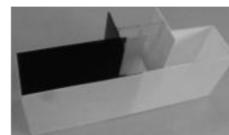


## Anxiety tests

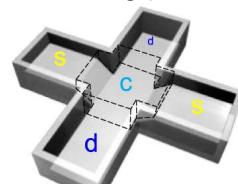
Novel tank



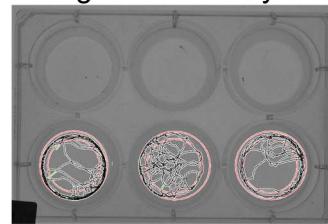
White/ black box



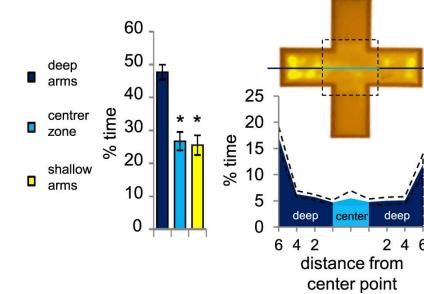
Swimming plus maze test



Thigmotaxis analysis

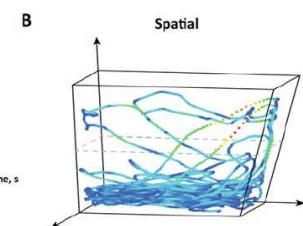
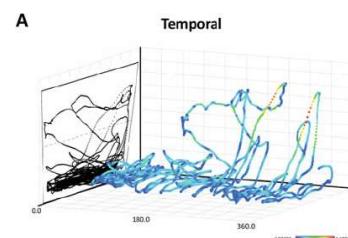


## Swimming Plus-Maze test



Varga, Z. K. et al. (2018). *Scientific reports*, 8(1), 16590  
(for juvenile zebrafish and larvae)

Novel tank 3D tracking



Cachat, JM et al. (2011). In *Zebrafish neurobehavioral protocols* (pp. 191-201). Humana Press.

## Standard Behavioural tests

- Social tests
- Anxiety/ stress tests
- Motor coordination e motor ability tests
- Learning and memory tests

## Rotarod test

- Automatic equipment
- Latency to animal to fall
- Motor learning or motor coordination and balance

Precision in the movements, speed and coordination is important to survive in the natural habitat.

(Other tests: treadmill, pole test, ladder test.)



## Rotarod test

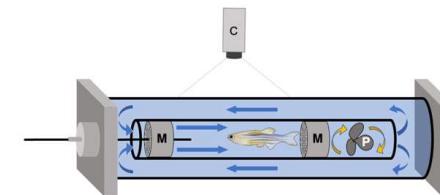


## Ladder test



## Swimmill

- Swimming capacity of zebrafish
- Ucrit: the highest water velocity when zebrafish continued to swim for whole 1 min.



Wakamatsu, Y et al. (2019). *Scientific reports*, 9(1), 1-8

## Standard Behavioural tests

- Social tests
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## Mazes – learning and memory

Orientation to find the reward, the shelter or the safe location form an aversive situation

- Cues inside the maze (visual, olfactory, auditory, touch)
- To memorize the body movement

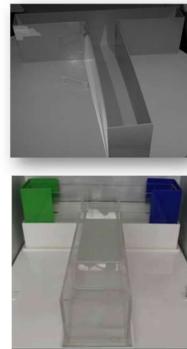
 Non-spatial strategy

- Cues outside the maze  Spatial strategy (visual)

## Mazes

Motivation to explore new places and find a reward

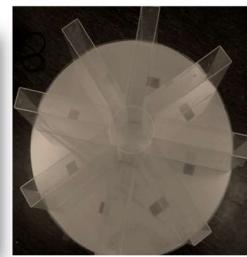
T-maze



Y-maze



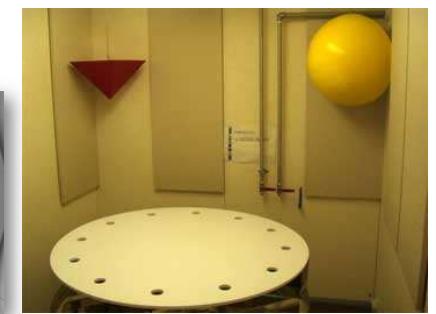
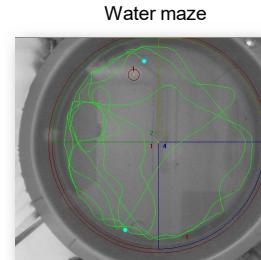
Radial arm maze

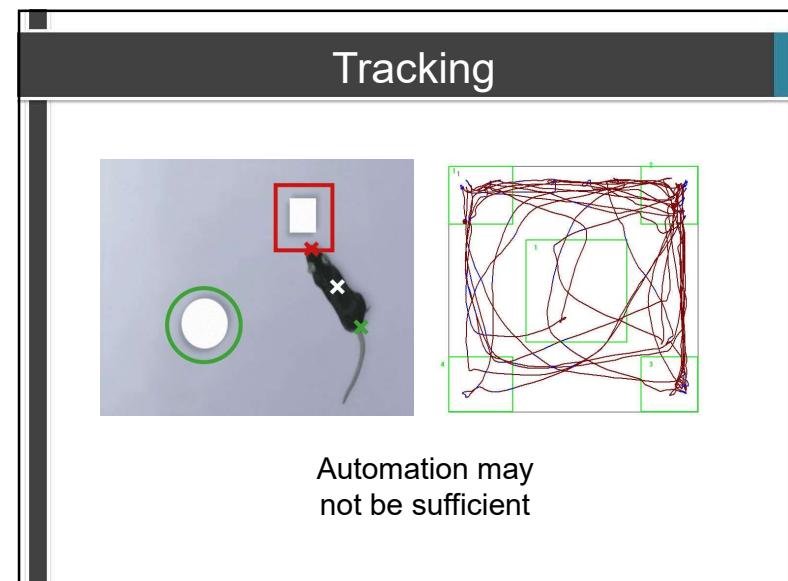
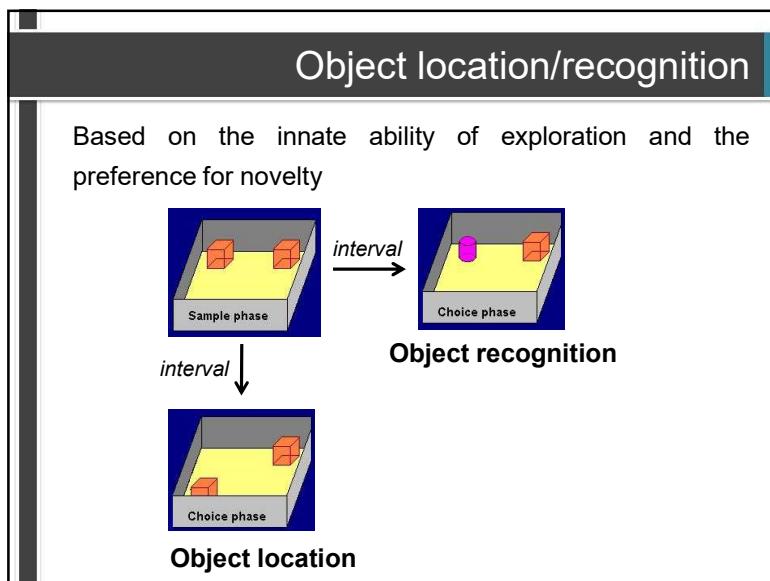
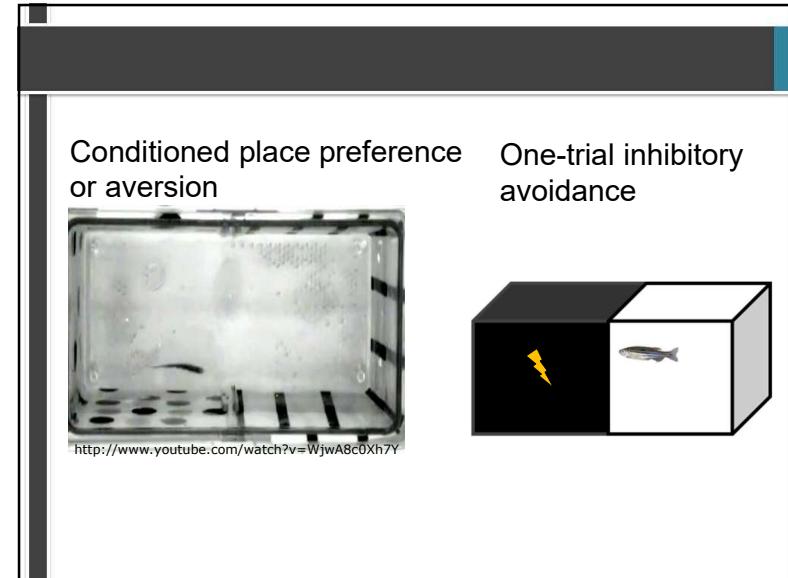
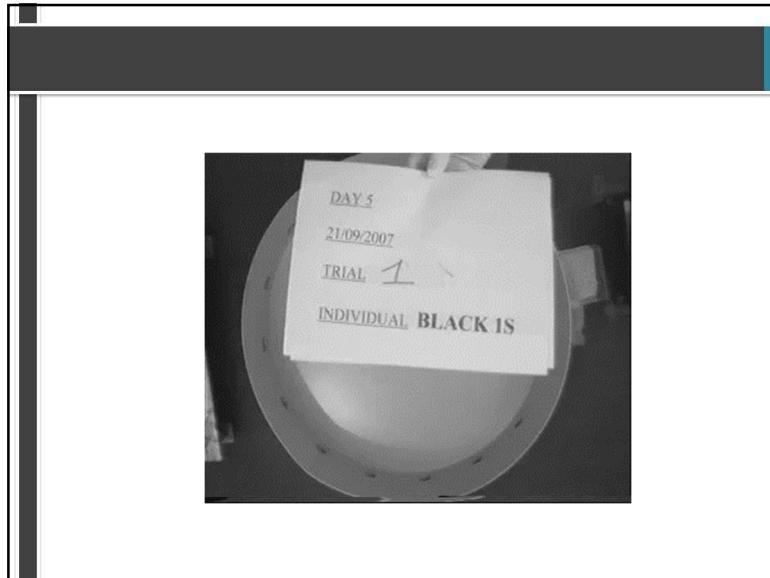


## Mazes

Motivation to escape from an aversive situation finding the exit/ safe place

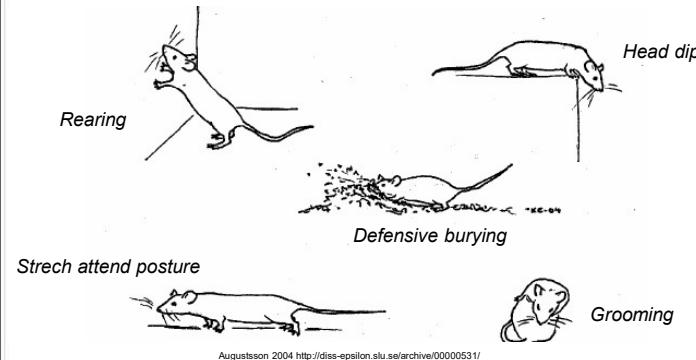
Barnes maze





## Ethological validity

- Detailed ethological analysis:



Augustsson 2004 <http://diss-epsilon.slu.se/archive/00000531/>

## Test validation

- To validate the material and the protocol.
- Pilot tests.
- Animals without treatment must have expected behaviours to compare (literature, natural behaviour)
- ex.: Anxiety tests: use of anxiolytics
- Learning tests: use of environmental enrichment
- use of cognitive enhancers or inhibitors

## Environmental enrichment



- Rats from ENRICHED environment present
- Bigger dendritic fields
- More synapse per neuron
- Better performance in memory tasks

(Benefiel & Greenough 1998)

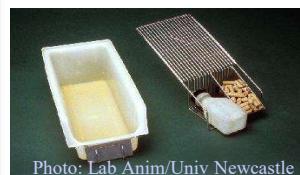


Photo: Lab Anim/Univ Newcastle

## Why consider ethology

- To avoid results without validity if the animals cannot adapt to the environment, stimuli used or housing
- To get tests more sensitive
- To get information from natural behaviours
- To develop new valid tests

## Experimental design

- **Field or laboratory**      The choice depends on
  - Research question
  - Specie
  - Available information of previous studies
  - ...
- **Descriptive or experimental**

## Methods for data collection

### Sampling

- *Focal animal sampling* – one individual is observed by a specific period and all its behaviours registered
- *Scan sampling* – one groups of individuals is scanned regularly and the behaviours of all animals are registered.

## Methods for data collection

### Registration

- *Continuous sampling* – all the behaviours are registered from the beginning to the end
- *Instantaneous sampling* – the behaviour is registered at defined intervals

## Methods for data collection

- **Direct observation**
- **Video recording**

- To talk to a recorder
- Registration/ observation sheets
- Computer with specialized software  
(Automated tracking software or event-coding software)

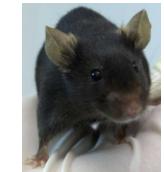
## Ethogram

- List of behaviours to observe and register
- All the behaviours possible or pre-defined behaviours related with the research question
- Detailed and objective descriptions of the behaviours
- Simple registration codes
- To make the apparently subjective in objective observations

## To establish an ethogram

### *Object recognition test*

- Mice strain: C57Bl/6J
- Different treatments



## M&M

- Recognition of the familiar object
- Previously, habituation to the apparatus

### **Sample trial**



### **Choice trial**

Interval →



## Exercise



Exemplo:

- Aproximação ao objecto:** o animal movimenta-se em direcção ao objecto e o comportamento é registado quando o seu nariz entra de 5 a 2 cm à volta do objecto.
- Explorar o objecto:** o animal toca com o nariz no objecto ou o nariz está direcionado para o objecto a uma distância inferior a 2 cm. Estar de costas para o objecto, circunda-lo ou ir para cima dele não é considerado explorar o objecto.
- Freezing:** animal encontra-se totalmente imobilizado numa postura tensa/ rígida, sem movimento das vibrisas. Por vezes este comportamento inicia-se com uma paragem brusca do animal.

## Elaboração etograma

Exemplo:

**Postura de avaliação do risco:** o animal estica o seu corpo, avançando apenas as patas dianteiras. O seu ventre fica perto do chão e o animal cheira o chão ou o ar. O animal pode deslocar as patas dianteiras para os lados, permanecendo com o corpo esticado. O comportamento acaba quando ele volta com as patas à posição inicial e/ou quando o corpo já não está esticado.

- Grooming:** animal encontra-se parado, lambe as patas e limpa o nariz, a cara movimentos rotatórios de trás para a frente que podem chegar até atrás das orelhas. Pode ainda fazer a limpeza do corpo limpando com a pata e lambendo as partes laterais do seu corpo ou virar-se para limpar a cauda da mesma forma.
- Rearing:** animal encontra-se apoiado nas suas patas traseiras numa posição vertical (bípede), com a coluna estendida. As patas da frente podem estar junto sem qualquer apoio ou podem-se apoiar numa superfície vertical firme (parede). Normalmente a cabeça está levantada e esticada para cima.
- Outros (O)** Quaisquer outros comportamentos não abrangidos pelas anteriores categorias

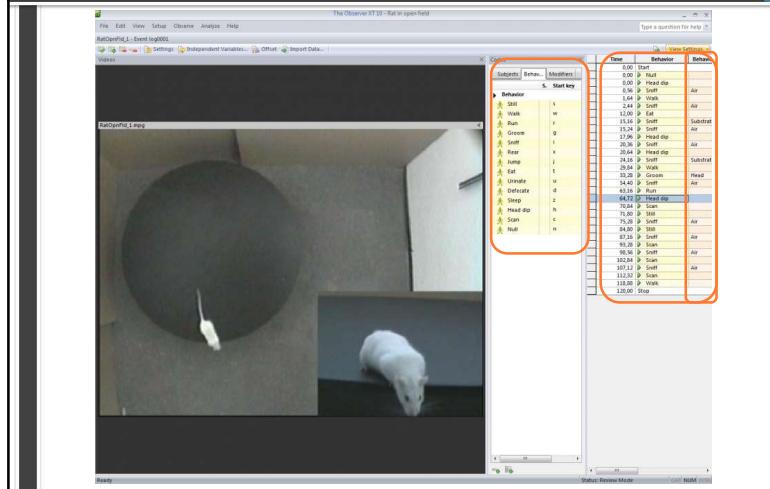
## Parameters/ measurements

- Frequency
- Duration
- Latency

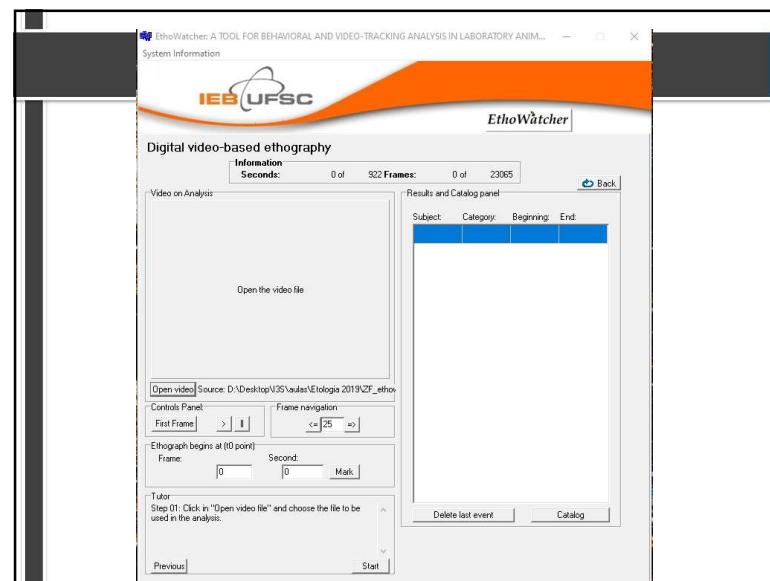
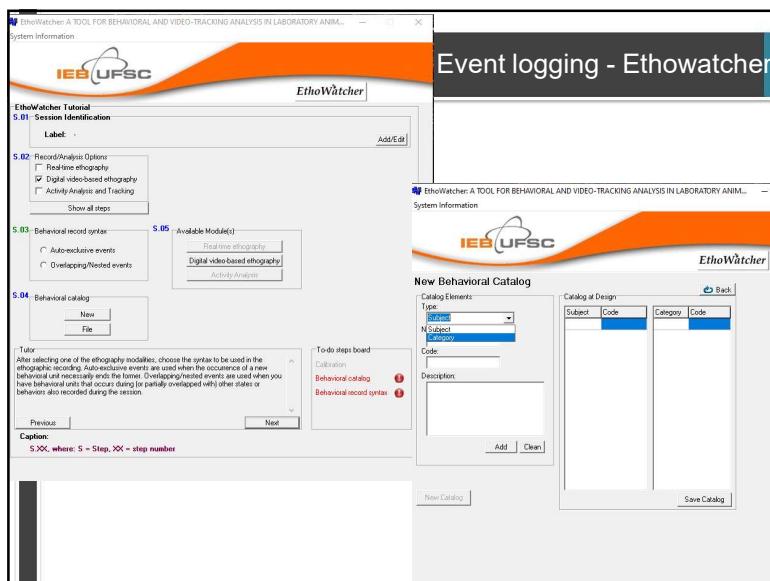
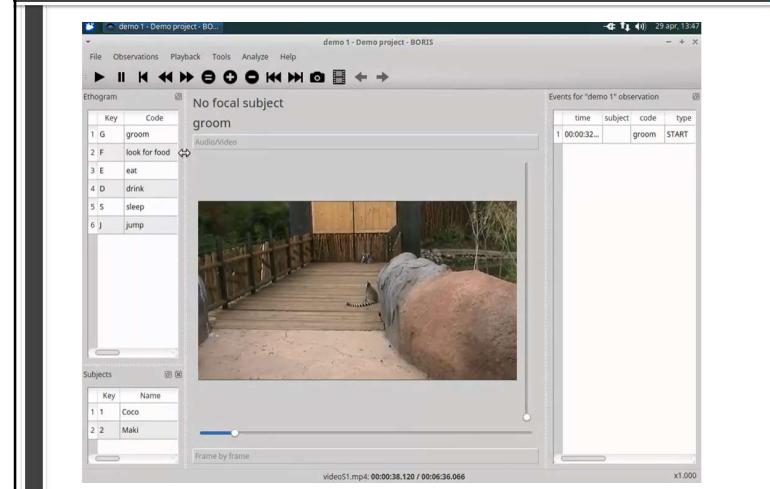
## “Event logging”- Observer

The screenshot shows the 'The Observer X10 - Baboons' software interface. The main window displays a 'Coding Schema' for 'Baboons'. On the left, the 'Project Explorer' shows a project structure with 'Baboons' selected. Under 'Baboons', there are 'Project Setup', 'Coding Schema', 'Independent Variables', 'Observations', and 'Analysis'. The 'Subjects' panel lists subjects: George, Tammy, Michael, Kim, and Charles. The 'Behaviors' panel is divided into two sections: 'Locomotion' (Mutually exclusive, Exhaustive) and 'Interaction' (Mutually exclusive, Exhaustive). The 'Locomotion' section includes behaviors: sit, stand, walk, run, and other. The 'Interaction' section includes behaviors: no interaction, tension yawning, vocalization, social grooming, and other interaction. Each behavior has an 'Initial State Event' and a 'State Event' listed next to it. At the bottom right, a URL is visible: <http://www.noldus.com/animal-behavior-research/products/the-observer-xl>.

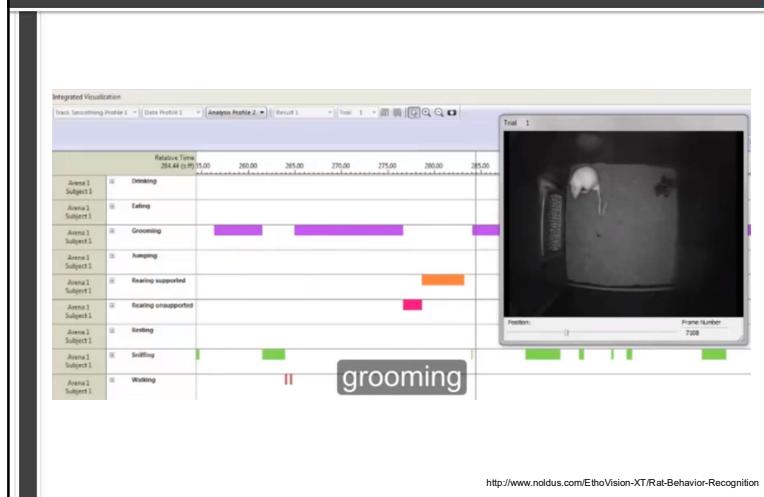
## “Event logging”- Observer



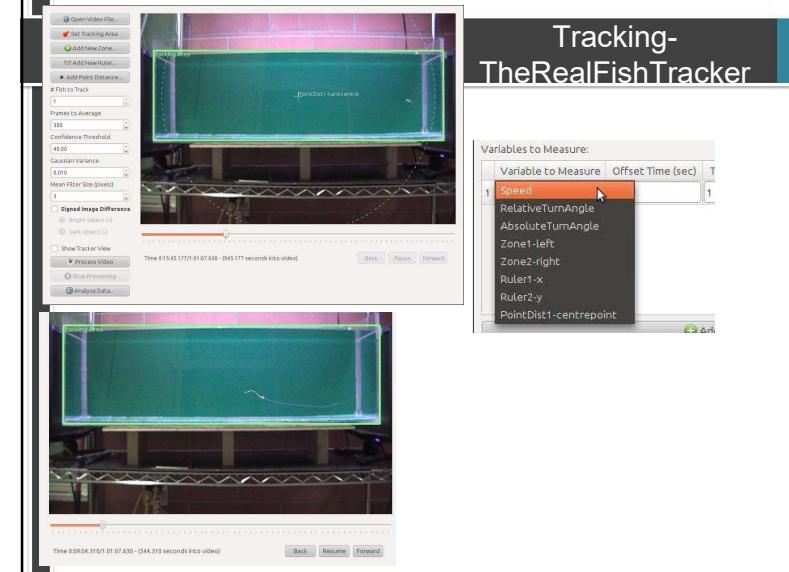
## “Event logging” - Boris



## Automatization on behaviour recognition?



## Tracking-TheRealFishTracker



## Software for behavioural analysis

- Event Logging
- Observer (Noldus)
- VideoMot2 (TSE systems)
- EthoWatcher (free)
- BORIS (free)
- Etc...
- Tracking software
- Ethovision (Noldus)
- VideoMot2 (TSE systems)
- Anymaze
- TheRealFishTracker (free)

## Subjective became objective...

- Objective and detailed description of the behaviour, allowing repeated observations with different observers
- When possible, observer must be **blind** to the treatment/ group

## Randomization

- Animals per treatment
- Object recognition: objects role and position of the new object within groups

03-2014                            03-2014                            02-2014

